

Jeret D. Lendman

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Career Target: Software Engineer / Software Developer

Profile: Software engineer skilled in various programming languages (see below). Effective in both team-based and self-managed projects; dedicated to maintaining up-to-date industry knowledge and IT skills through continuing education.

Knowledge & Skill Areas:

→ Linux System Administration	→ Software Testing & Troubleshooting
→ Object Oriented Programming	→ Electronics Engineering
→ Problem Analysis & Resolution	→ Information Technology
→ Web Site Design & Development	→ Software Development Lifecycle
→ Ruby on Rails Framework (ORM)	→ Postgresql Database Management

Technical Summary

Prog. Languages:	Ruby/Rails, Python, C#, ASP.net & Entity Framework, C/C++, Java, SQL, PostgreSQL, HTML
Operating Systems:	Linux (Ubuntu, Mint, Arch), Android, Windows 7 and 10,
Software:	RubyMine IDE, git (Software Version Control), Blender, Gimp, LibreOffice, Microsoft Office

Education

ITT Technical Institute, Grand Rapids Mi.

Graduated two year program – received diploma (1988)

Relevant Coursework:

► Digital Electronics ► PLC Programming ► Logic Circuits ► Systems Engineering

Grand Rapids Community College, Grand Rapids Mi.

On-Going Education, Though Not Currently Enrolled. (1989-1993) & (2010-2011)

Made Dean's list for two semesters – 2010-2011

Relevant Coursework:

► C programming ► Electronics Engineering ► Calculus ► Computer Mathematics
► Java programming ► Assembly Language ► Physics ► Computer Aided Design

Experience

start date: 01/14/2019

Contact info.

(616)896-7100

Sound Off Signal

3900 Central Parkway
Hudsonville, Mi. 49426

Electronic Assembly:

- Inspect, touch-up, program, assemble, and test various electronic circuit boards
- Process Technician (Oct 2019)
 - Using CyberOptics Advanced Optical Inspection (AOI) software, teach the AI to know what are good, misplaced, and missing components.

start date: 11/2017 to 09/11/2018

Contact info.

(616)931-6644

Riders Discount Inc.

2336 112th Avenue
Holland Mi. 49424
Backend Developer:

Experience
Continued

- Python/Django
 - Parse spreadsheets (Excel/.csv)
 - Parse order data from ChannelAdvisor(eBay)
 - Update Database(s) (PostgreSQL/Mongo/MariaDB/MSSQL)
- PHP (Laravel 4.2)
 - Maintain/update as needed
- Javascript/CSS
 - Maintain/update as needed

Start Date: 3/2013 to 11/2017

Adient LLC.

205 Douglas Ave.
Holland Mi. 49424

- Decanter – Move bulk parts to smaller economical sized containers.
- Shipping/Receiving – Unload/Load finished product.
- Material Handler – Supply assembly line with parts. Remove finished product.

Dates: 4/2012 to 2/2013

Specialty Heat Treatment

3270 John F. Donnelly Dr.
Holland Mi. 49424

- Production Operator – Operate various machines as needed.

Dates: 11/2011 to 2/2012

Allen Extrusions

1305 Lincoln Ave.
Holland Mi. 49423

- Warehouse, Shipping/Receiving.
- Unload raw material; Tag & put material in warehouse.
- Load finished product on to trucks.
- Test materials for contaminates.

Dates: 12/2010 to 11/2011

Haworth

One Haworth Road
Holland Mi.

- Electrician – Install wiring & electrical components in pre-fabricated walls.

Dates: 9/2010 to 12/2010

Grand Rapids Community College

Grand Rapids Mi.

- Applied Technology Center Computer Lab
 - Tutor/Lab assistant
 - Tutored on how to use various applications such and Microsoft Office, Adobe Dream Weaver, Unix OS, and VS Basic.

Dates: 1990 to 2000

Empire Wargames,

Lamont Mi.

Sole Proprietor – John Brooke

Creator of Ironhedge, a fantasy role playing game of sword fights, thiefery, magic, treasure, monsters, power & lawlessness.

Software Developer

- Subcontracted by John Brooke, to write software for the following projects:
 - 3D modeling with Java.
 - Develop and test whether Java could handle complex 3D math calculations.
 - Tests indicated that Java was able to handle simple 3D models.

- Port images created on an Apple IIe computer to modern image format.
 - This was done in C, on an Commodore Amiga 500 computer.
 - Images converted from Apple IIe format to GIF.
- Port bit mapped fonts created specifically for Ironhedge from Apple IIe.
 - This involved developing a font editor in Java. Back in the days of bitmapped fonts.
 - In the end, fonts were painstakingly convert to True-Type format.
- Developed a very good random number generator. Thoroughly tested.
 - Random number generator created in many computer languages. [Java, C++, Python, C#, and Android OS]
- Developed a Hedge Assistant app in Python to aid in the running of an Ironhedge® game. This included, a dice roller, which was able to test the random number generator.
- Replicated an Ironhedge® Character Card on an Android tablet.
